

How to create objectives and lesson content?

How to create Objectives?

- Go to the XR Platform.

Note

Make sure you have the **Designer or Administrator** role. You can change roles by clicking on them and switch to another one in the list.

The screenshot displays the Passerelle XR Platform interface. On the left is a dark sidebar with the 'passerelle' logo at the top. Below the logo is a dropdown menu currently set to 'Administrator'. The sidebar contains several menu items: 'Dashboard', 'PLANNING', 'DESIGN', 'LEARNING CONTENT' (which is expanded), 'Courses', 'Lesson Content', and 'Objectives' (highlighted with a red box). Other items like 'INSIGHTS', 'IDENTITY & ORGANIZATION', and 'MANAGE' are also visible. The main content area on the right is titled 'Objectives'. At the top of this area is a blue button with a white plus sign and the text '+ Create', which is also highlighted with a red box. Below this button is a table with two columns: 'Title' and 'Description'. The table contains several rows of objectives, each with a checkbox in the 'Title' column. The objectives listed are: 'De trainee kan het buizensysteem van de vloerverwarming spoelen', 'De trainee verkent verschillende bouwknopen binnen het VRhuis', 'De trainee volgt de instructies om lagen binnen de bouwknoop te bepalen', 'De trainee volgt zelfstandig het detail van de funderingsaanzet om lagen binnen de bouwknoop te bepalen', 'Test erwin / Test Dirk', and 'Test m€t spécåle kåråkt€r\$ (!!'+@)]'.

- Press Objectives and Create.