

Navigate in the VR Environment

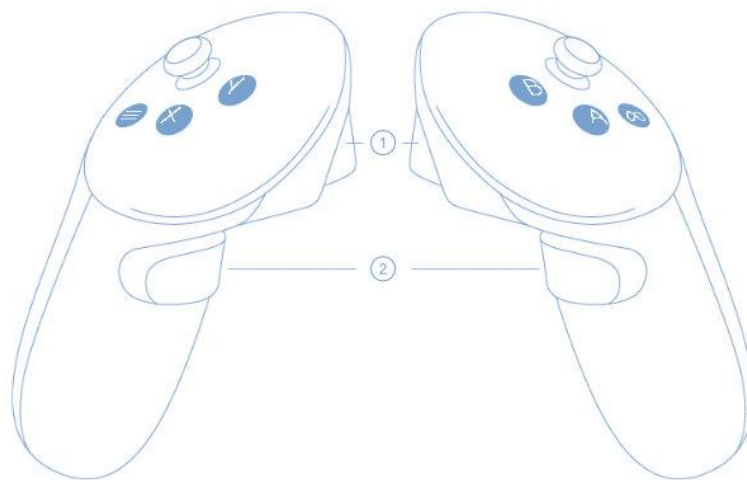
1. Controller layout

We currently support two VR devices with our applications, We also have an [extensive explanation for the Pico Headsets](#).

Note

If we talk about a Grip button or Teleport button you can find them on the following images.

Meta Quest 2/3



1. Teleport Button (Trigger button)
2. Grab Button (Grip button)