




# How to create objectives and lesson content?

## How to create Objectives?

- Go to the XR Platform.

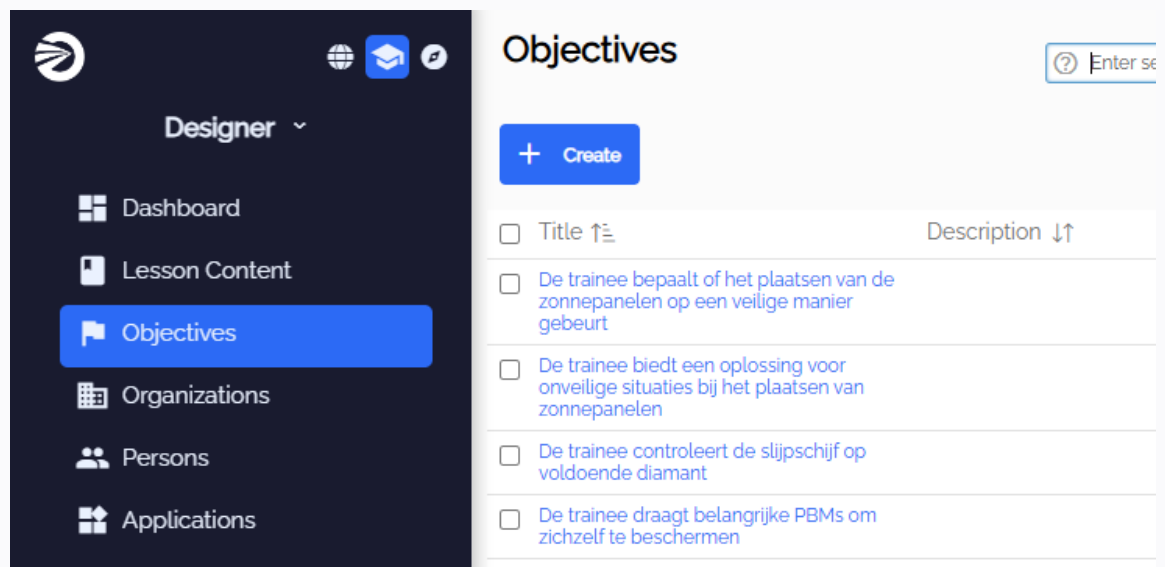
### Note

Make sure **Teach square** is selected. You can change squares by clicking on the corresponding

icon. 

### Note

Make sure you have the **Designer** role. You can change roles by clicking on them and switch to another one in the list.



The screenshot shows the XR Platform interface. On the left, a dark blue sidebar contains a navigation menu with the following items: Dashboard, Lesson Content, Objectives (highlighted in blue), Organizations, Persons, and Applications. The user's role is 'Designer'. The main content area is white and titled 'Objectives'. At the top right of this area is a search bar with a question mark icon and the text 'Enter se'. Below the title is a blue button with a plus sign and the text '+ Create'. The main content is a table with two columns: 'Title' and 'Description'. The table contains four rows of objectives, each with a checkbox in the 'Title' column and a description in the 'Description' column.

<input type="checkbox"/>	Title ↑	Description ↓
<input type="checkbox"/>	De trainee bepaalt of het plaatsen van de zonnepanelen op een veilige manier gebeurt	
<input type="checkbox"/>	De trainee biedt een oplossing voor onveilige situaties bij het plaatsen van zonnepanelen	
<input type="checkbox"/>	De trainee controleert de slijpschijf op voldoende diamant	
<input type="checkbox"/>	De trainee draagt belangrijke PBMs om zichzelf te beschermen	

- Press Objectives and Create.